

Introduction to OSPF

ISP/IXP Workshops

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OSPF

- Open Shortest Path First
- Link state or SPF technology
- Developed by OSPF working group of IETF (RFC 1247)
- OSPFv2 standard described in RFC2328

Designed for:

TCP/IP environment

Fast convergence

Variable-length subnet masks

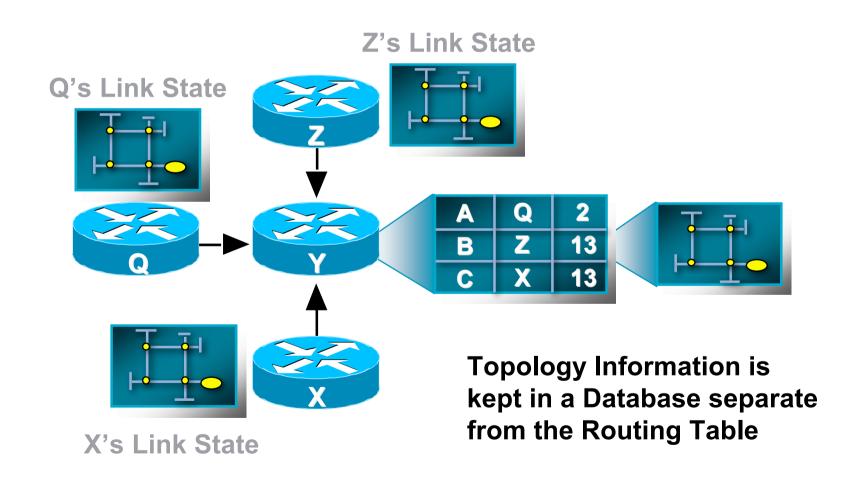
Discontiguous subnets

Incremental updates

Route authentication

Runs on IP, Protocol 89

Link State



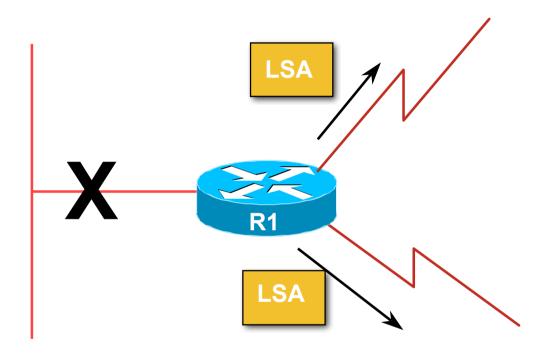
Link State Routing

- Neighbour discovery
- Constructing a Link State Packet (LSP)
- Distribute the LSP (Link State Announcement – LSA)
- Compute routes
- On network failure

New LSPs flooded

All routers recompute routing table

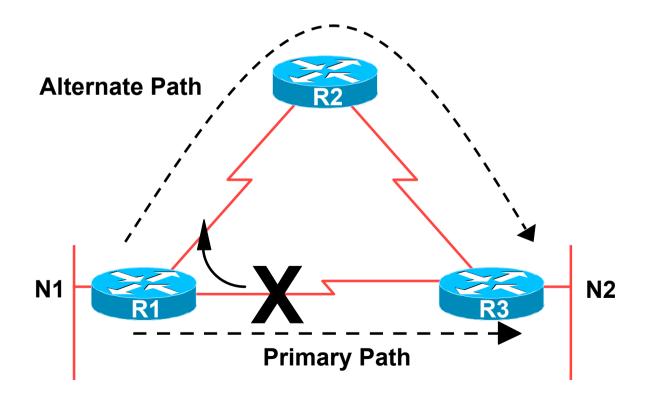
Low Bandwidth Utilisation



- Only changes propagated
- Uses multicast on multi-access broadcast networks

Fast Convergence

Detection Plus LSA/SPF
 Known as the Dijkstra Algorithm



Fast Convergence

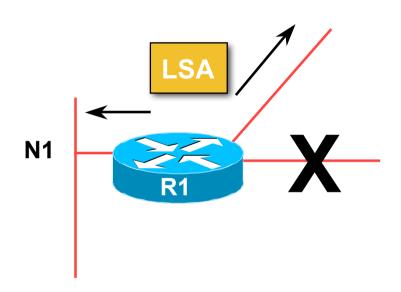
Finding a new route

LSA flooded throughout area

Acknowledgement based

Topology database synchronised

Each router derives routing table to destination network



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OSPF Areas

 Area is a group of contiguous hosts and networks

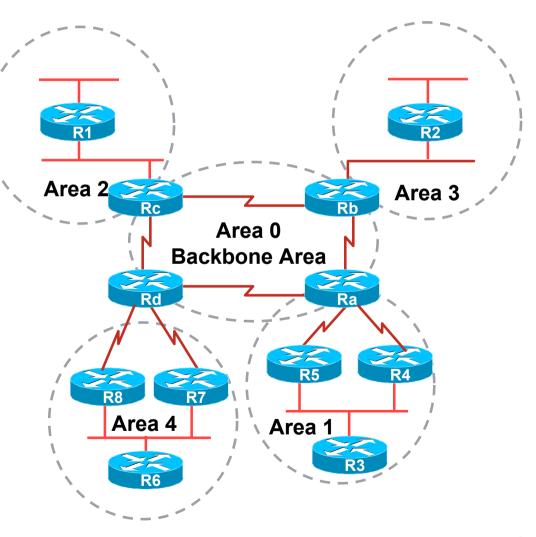
Reduces routing traffic

Per area topology database

Invisible outside the area

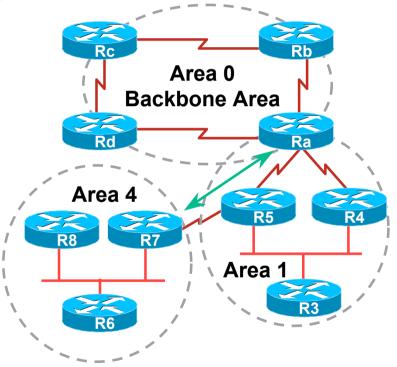
 Backbone area MUST be contiguous

All other areas must be connected to the backbone

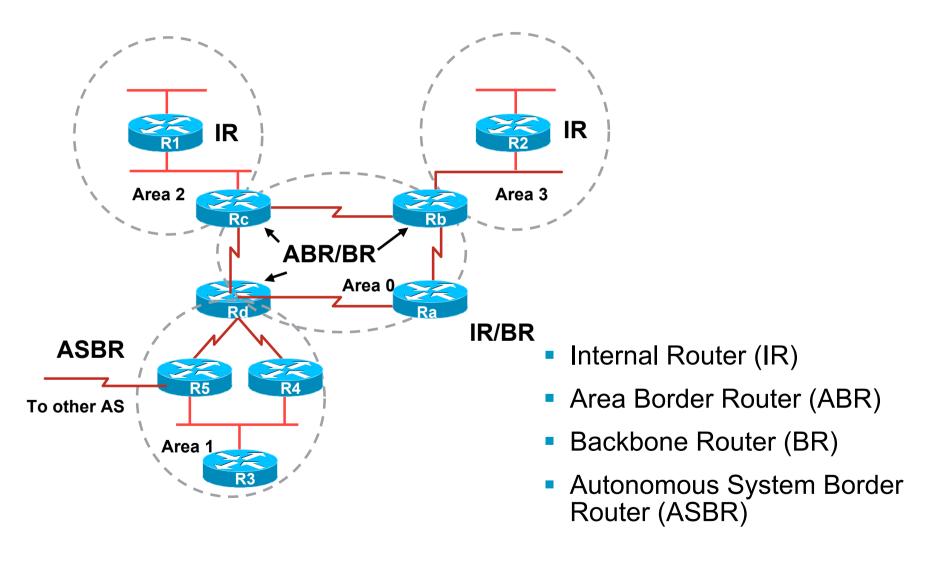


Virtual Links between OSPF Areas

- Virtual Link is used when it is not possible to physically connect the area to the backbone
- ISPs avoid designs which require virtual links
 - Increases complexity
 - Decreases reliability and scalability

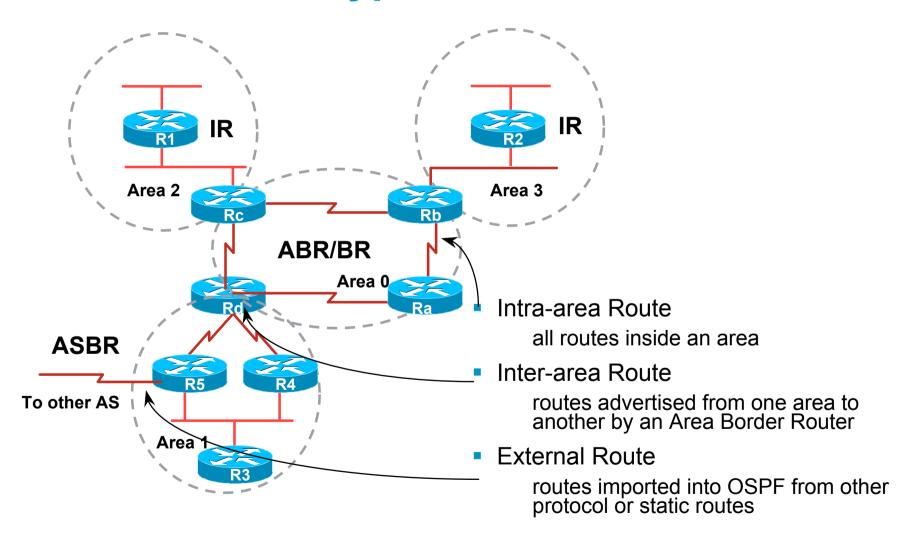


Classification of Routers



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OSPF Route Types



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External Routes

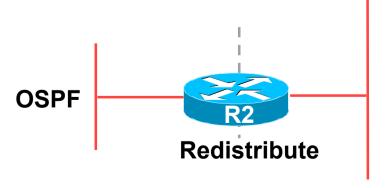
- Prefixes which are redistributed into OSPF from other protocols
- Flooded unaltered throughout the AS

Recommendation: Avoid redistribution!!

OSPF supports two types of external metrics

Type 1 external metrics

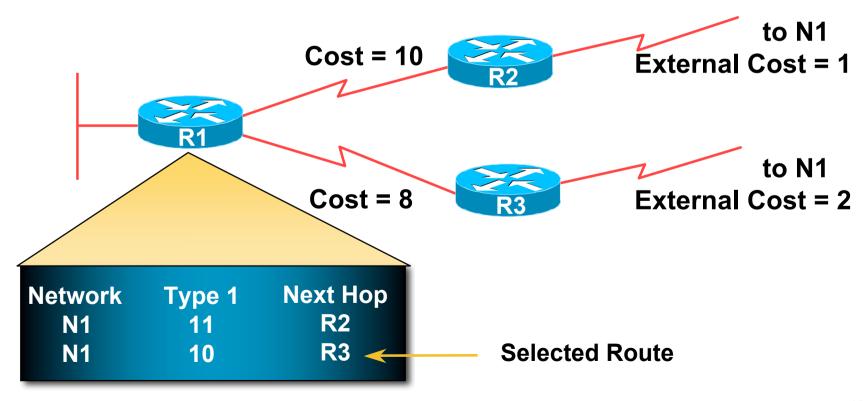
Type 2 external metrics (IOS default)



RIP EIGRP BGP Static Connected etc.

External Routes

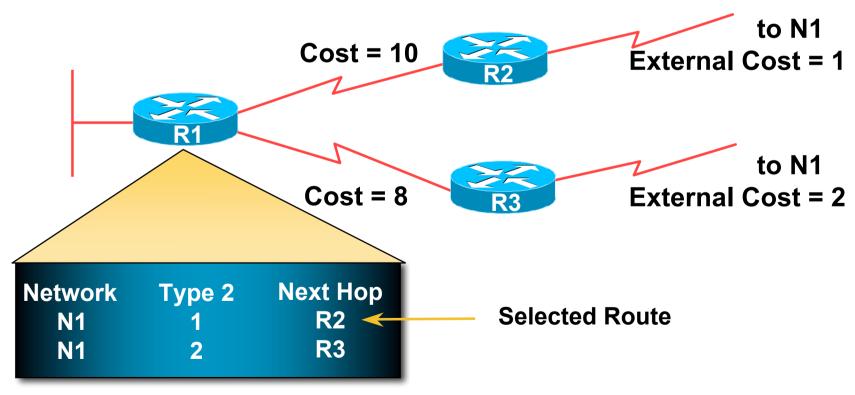
 Type 1 external metric: metrics are added to the summarised internal link cost



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External Routes

 Type 2 external metric: metrics are compared without adding to the internal link cost



Topology/Link State Database

- A router has a separate LS database for each area to which it belongs
- All routers belonging to the same area have identical database
- SPF calculation is performed separately for each area
- LSA flooding is bounded by area
- Recommendation:

Limit the number of areas a router participates in!!

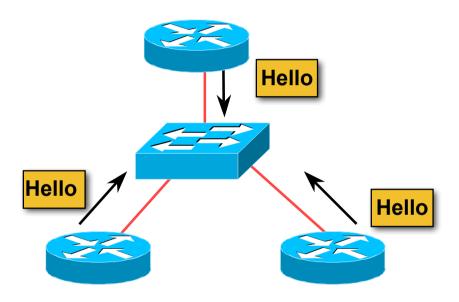
1 to 3 is fine (typical ISP design)

>3 can overload the CPU depending on the area topology complexity

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The Hello Protocol

- Responsible for establishing and maintaining neighbour relationships
- Elects designated router on multi-access networks



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The Hello Packet

Contains:

Router priority

Hello interval

Router dead interval

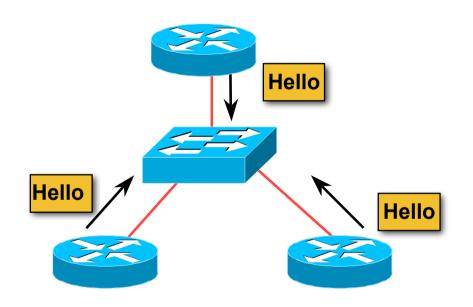
Network mask

List of neighbours

DR and BDR

Options: E-bit, MC-bit,...

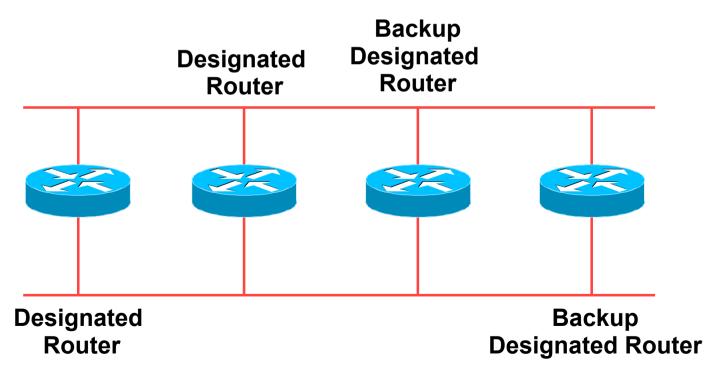
(see A.2 of RFC2328)



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Designated Router

There is ONE designated router per multi-access network
 Generates network link advertisements
 Assists in database synchronization

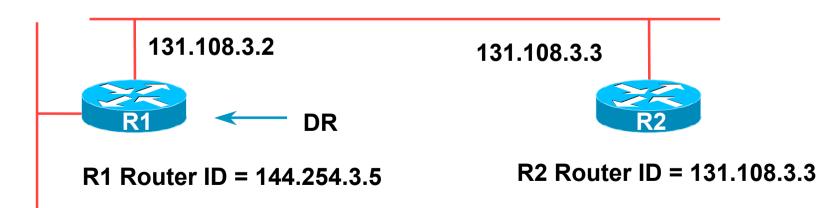


Designated Router by Priority

- Configured priority (per interface)
 ISPs configure high priority on the routers they want as DR/BDR
- Else determined by highest router ID

Router ID is 32 bit integer

Derived from the loopback interface address, if configured, otherwise the highest IP address



144.254.3.5

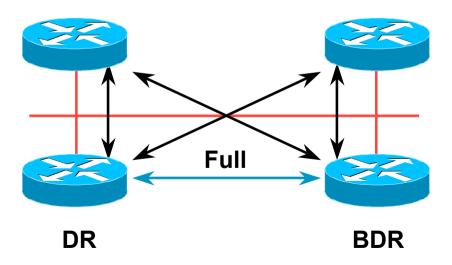
Neighbouring States

Full

Routers are fully adjacent

Databases synchronised

Relationship to DR and BDR



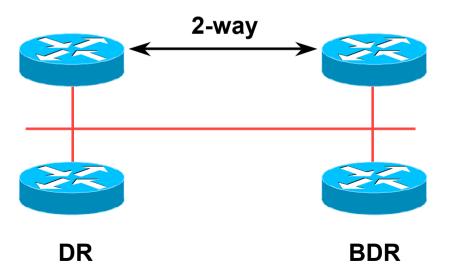
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Neighbouring States

2-way

Router sees itself in other Hello packets

DR selected from neighbours in state 2-way or greater



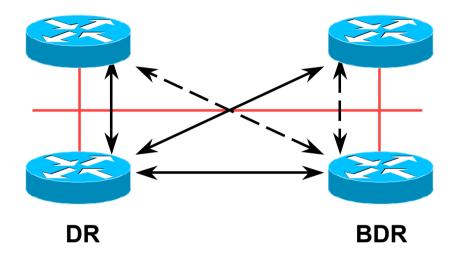
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When to Become Adjacent

- Underlying network is point to point
- Underlying network type is virtual link
- The router itself is the designated router or the backup designated router
- The neighbouring router is the designated router or the backup designated router

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LSAs Propagate Along Adjacencies



LSAs acknowledged along adjacencies

Broadcast Networks

IP Multicast used for Sending and Receiving Updates

All routers must accept packets sent to AllSPFRouters (224.0.0.5)

All DR and BDR routers must accept packets sent to AllDRouters (224.0.0.6)

 Hello packets sent to AllSPFRouters (Unicast on pointto-point and virtual links)

Routing Protocol Packets

- Share a common protocol header
- Routing protocol packets are sent with type of service (TOS) of 0
- Five types of OSPF routing protocol packets

Hello – packet type 1

Database description – packet type 2

Link-state request – packet type 3

Link-state update – packet type 4

Link-state acknowledgement – packet type 5

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Different Types of LSAs

Six distinct type of LSAs

Type 1: Router LSA

Type 2: Network LSA

Type 3 & 4: Summary LSA

Type 5 & 7: External LSA (Type 7 is for NSSA)

Type 6: Group membership LSA

Type 9, 10 & 11: Opaque LSA (9: Link-Local, 10: Area)

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Router LSA (Type 1)

- Describes the state and cost of the router's links to the area
- All of the router's links in an area must be described in a single LSA
- Flooded throughout the particular area and no more
- Router indicates whether it is an ASBR, ABR, or end point of virtual link

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Network LSA (Type 2)

- Generated for every transit broadcast and NBMA network
- Describes all the routers attached to the network
- Only the designated router originates this LSA
- Flooded throughout the area and no more

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Summary LSA (Type 3 and 4)

- Describes the destination outside the area but still in the AS
- Flooded throughout a single area
- Originated by an ABR
- Only inter-area routes are advertised into the backbone
- Type 4 is the information about the ASBR

External LSA (Type 5 and 7)

- Defines routes to destination external to the AS
- Default route is also sent as external
- Two types of external LSA:

E1: Consider the total cost up to the external destination

E2: Considers only the cost of the outgoing interface to the external destination

 (Type 7 LSAs used to describe external LSA for one specific OSPF area type)

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Inter-Area Route Summarisation

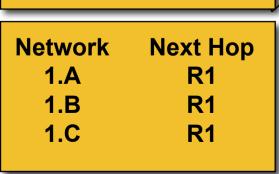
Prefix or all subnetsPrefix or all networks

'Area range' command

Network

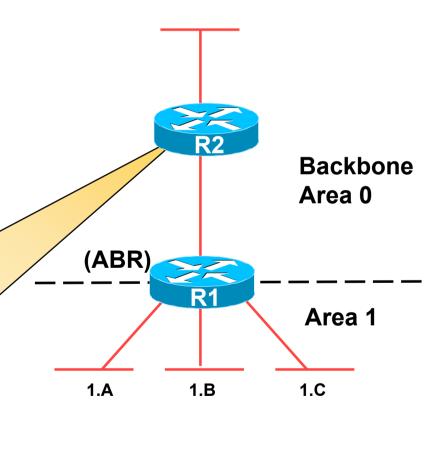
With summarisation

Without summarisation



Next Hop

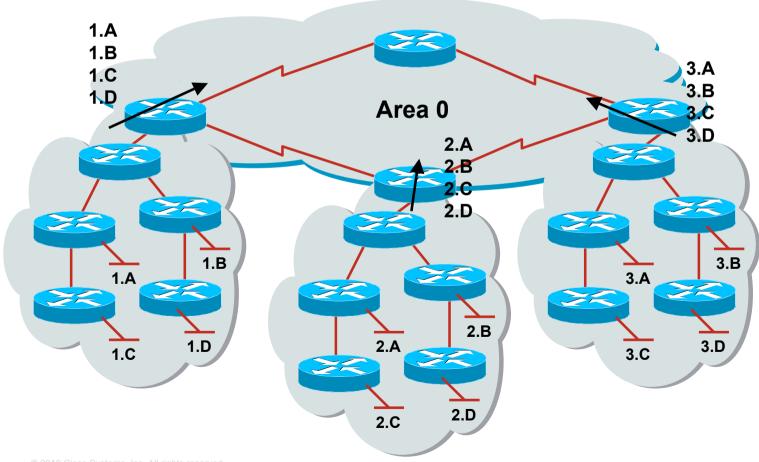
R1



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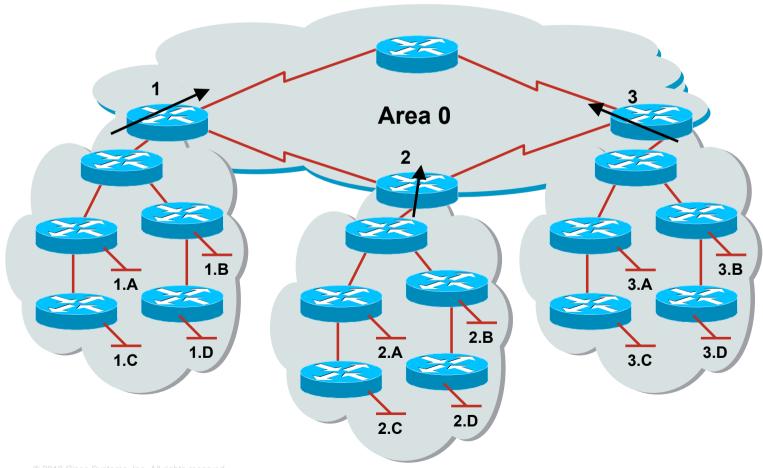
No Summarisation

- Specific Link LSA advertised out of each area
- Link state changes propagated out of each area



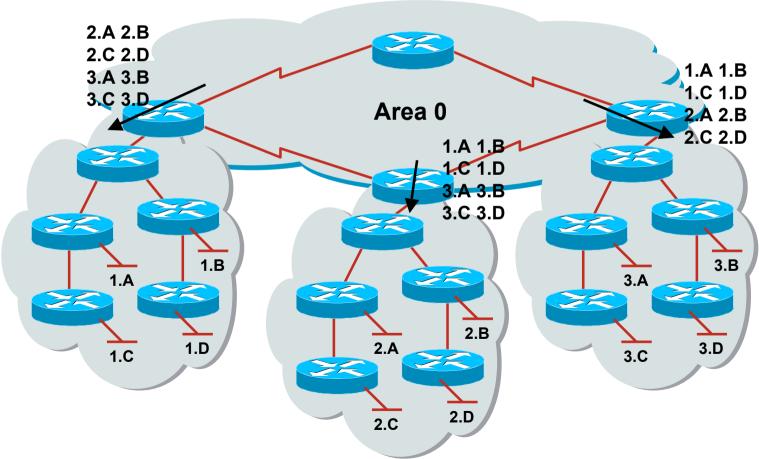
With Summarisation

- Only summary LSA advertised out of each area
- Link state changes do not propagate out of the area



No Summarisation

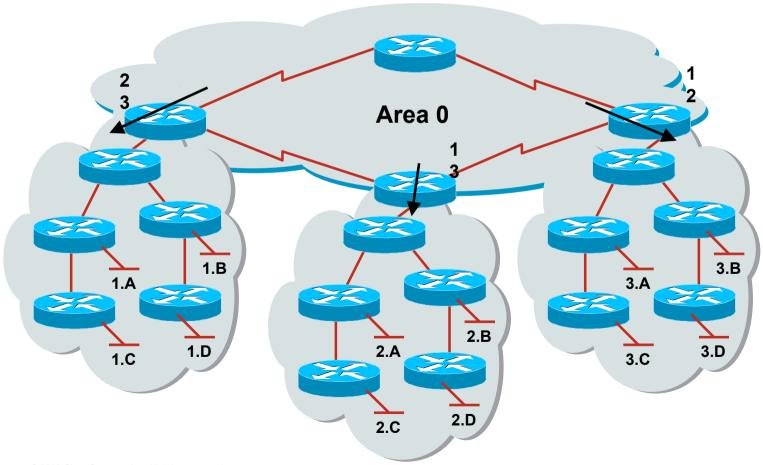
- Specific Link LSA advertised in to each area
- Link state changes propagated in to each area



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With Summarisation

- Only summary link LSA advertised in to each area
- Link state changes do not propagate in to each area



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Types of Areas

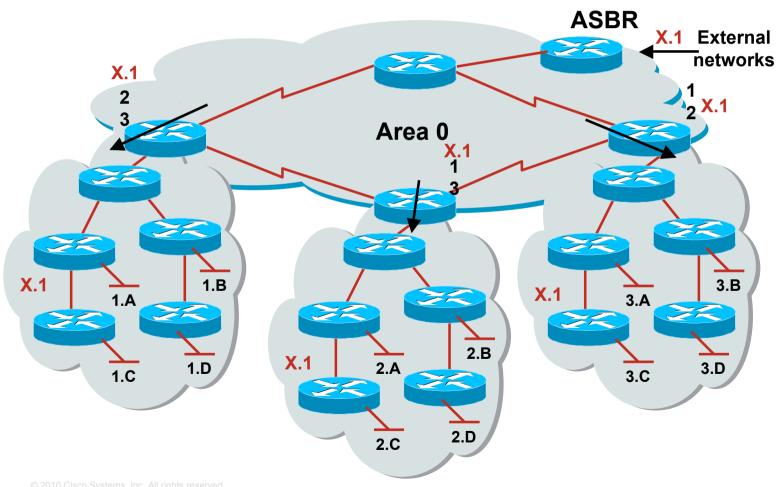
- Regular
- Stub
- Totally Stubby
- Not-So-Stubby
- Only "regular" areas are useful for ISPs

Other area types handle redistribution of other routing protocols into OSPF – ISPs don't redistribute anything into OSPF

 The next slides describing the different area types are provided for information only

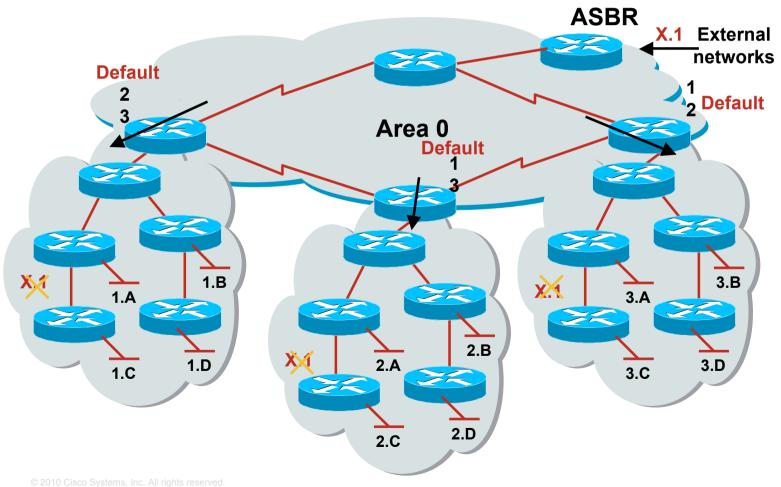
Regular Area (Not a Stub)

• From Area 1's point of view, summary networks from other areas are injected, as are external networks such as X.1



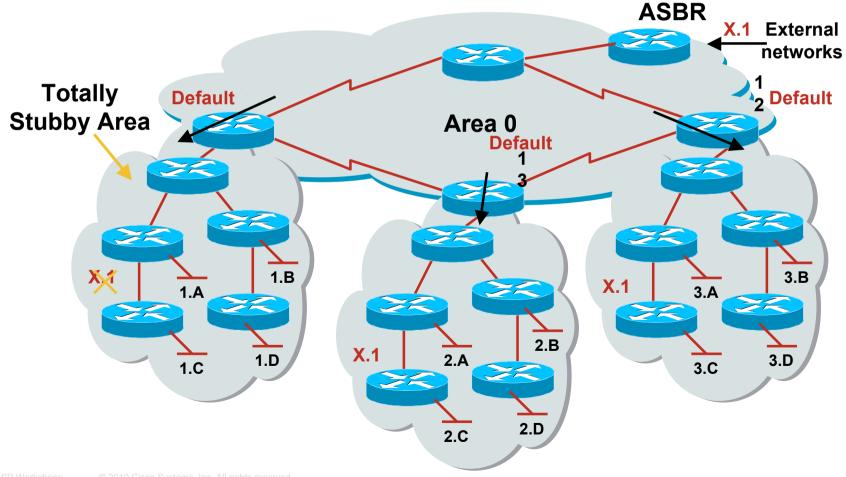
Normal Stub Area

- Summary networks, default route injected
- Command is area x stub



Totally Stubby Area

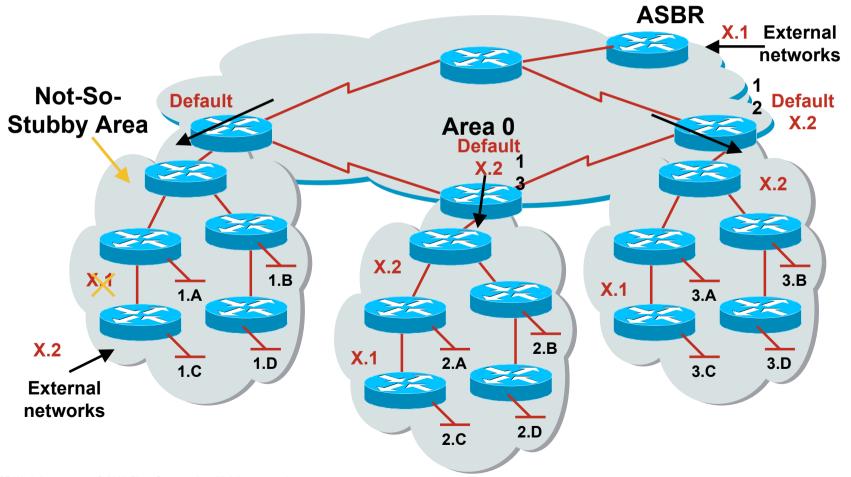
- Only a default route injected Default path to closest area border router
- Command is area x stub no-summary



Not-So-Stubby Area

- Capable of importing routes in a limited fashion
- Type-7 LSA's carry external information within an NSSA

NSSA Border routers translate selected type-7 LSAs into type-5 external network LSAs



ISP Use of Areas

ISP networks use:

Backbone area

Regular area

Backbone area

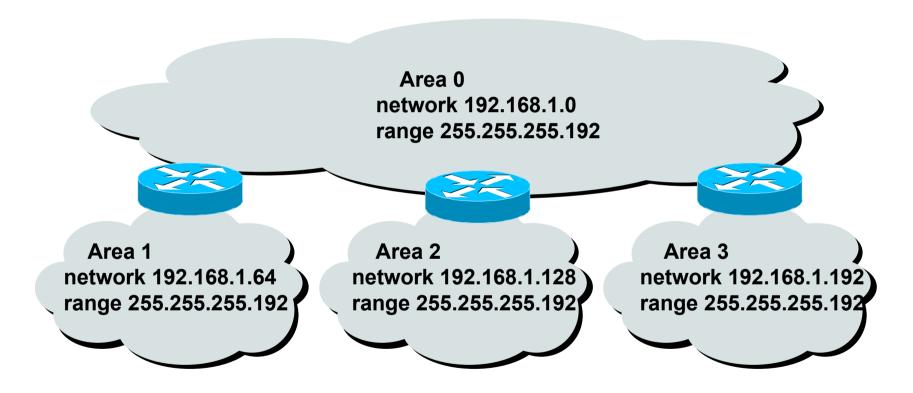
No partitioning

Regular area

Summarisation of point to point link addresses used within areas

Loopback addresses allowed out of regular areas without summarisation (otherwise iBGP won't work)

Addressing for Areas



 Assign contiguous ranges of subnets per area to facilitate summarisation

Summary

Fundamentals of Scalable OSPF Network Design

Area hierarchy

DR/BDR selection

Contiguous intra-area addressing

Route summarisation

Infrastructure prefixes only

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